Parallel and Distributed Algorithms and Programs TD n°2 - P-RAM

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18/10/2016

- Part 1 -

Tree Root Finding

Let \mathcal{F} be a forest of binary trees. Each node i of a tree is associated to a processor P(i) and has a pointer toward its father father(i).

Question 1

a) Give a P-RAM CREW algorithm so that each node finds root(i). Show that your algorithm uses concurrent reads and gives its complexity.

Part 2 -

Givens Rotations on a Ring of Processors

In order to triangularise a matrix A of order n, one can use Givens rotations. The basic operation $Rot{T}(i, j, k)$ consists in combining the two lines i et j, where each of them must start with k-1 zeros, to cancel the element at position (j,k):

$$\begin{pmatrix} 0 & \dots & 0 & \mathbf{a'_{i,k}} & a'_{i,k+1} & \dots & a'_{i,n-1} \\ 0 & \dots & 0 & \mathbf{0} & a'_{j,k+1} & \dots & a_{j,n-1} \end{pmatrix} \leftarrow \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} 0 & \dots & 0 & \mathbf{a_{i,k}} & a_{i,k+1} & \dots & a_{i,n-1} \\ 0 & \dots & 0 & \mathbf{a_{j,k}} & a_{j,k+1} & \dots & a_{j,n-1} \end{pmatrix}$$

Computation of θ is left to the astute reader. :-) The sequential algorithm can be written as follows:

Algorithm 1: Givens Rotation Procedure

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\begin{array}{c|c} \mathbf{def} \; \mathtt{Givens}\,(A) \colon \\ & \mathbf{for} \; k = 1 \; to \; n-1 \; \mathbf{do} \\ & \quad \mathbf{for} \; i = n \; \boldsymbol{downto} \; k+1 \; \boldsymbol{step} \; -1 \; \mathbf{do} \\ & \quad \mathbf{ROT}(i-1,i,k) \end{array}
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We assume that a rotation Rot(i, j, k) can be executed in constant time, independently of k.

Question 2

- a) Adapt this algorithm to a linear network of n processors $\rightarrow P_1 \rightarrow P_2 \dots \rightarrow P_n$.
- b) Same question with a bidirectional linear network of processors with only $\lfloor \frac{n}{2} \rfloor$ processors $\rightleftharpoons P_1 \rightleftharpoons P_2 \ldots \rightleftharpoons P_{n/2}$.

Part 3

Acceleration Factor

Question 3

a) Consider a problem to solve, which necessitates a percentage f of inherently sequential operations. Show that the acceleration factor is limited by 1/f, regardless of the number of processors used. What lesson can be learned for the parallelization of a fixed size problem?

- b) We assume that to solve a problem of size $n \times n$:
 - the number of arithmetic operations to execute n^{α} , with α a constant;
 - the number of elements to store in memory is w_1n^2 , with w_1 constant;
 - the number of input/output operations (intrinsically sequentials) is w_2n^2 , with w_2 a constant.

How can we estimate the acceleration obtained with p processors on a problem of large size? (Hint: do not hesitate to introduce constants and assume that every process has memory M.) What lesson can be learned for the parallelization of a problem with variable size?

c) Practical/cultural question: do superlinear acceleration factors exist? (i.e. with an efficiency strictly greater than 1)